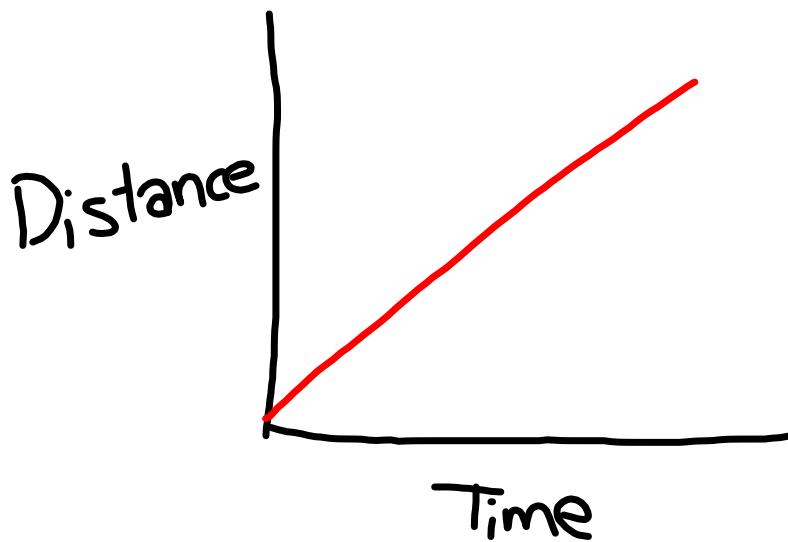
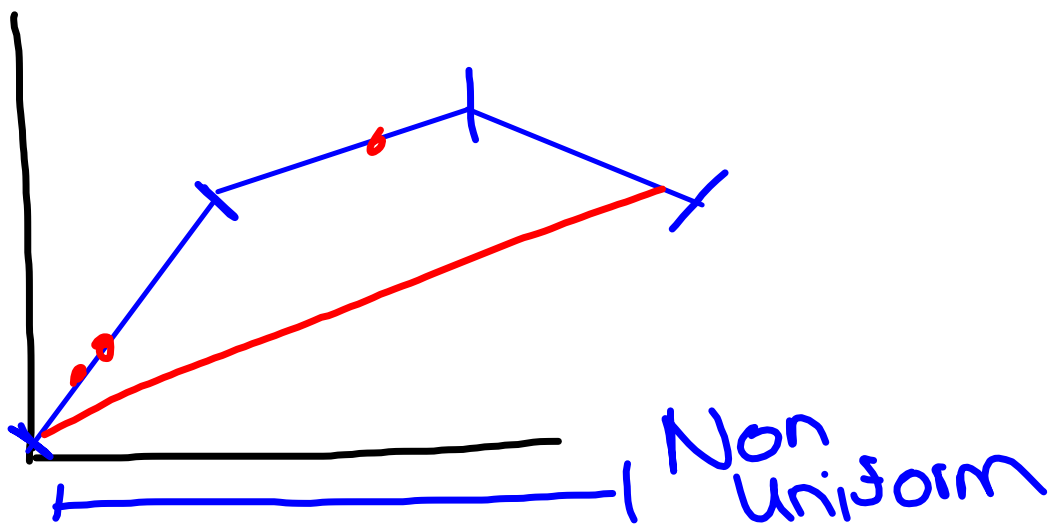
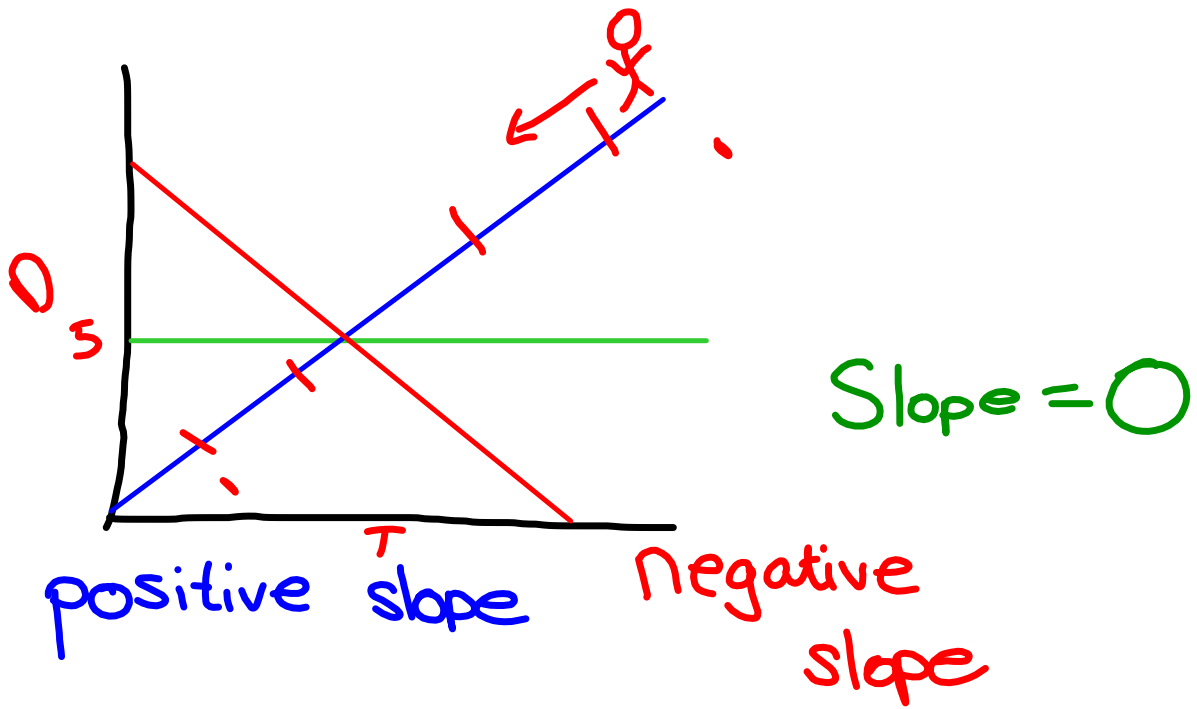


# Distance vs Time Graphs



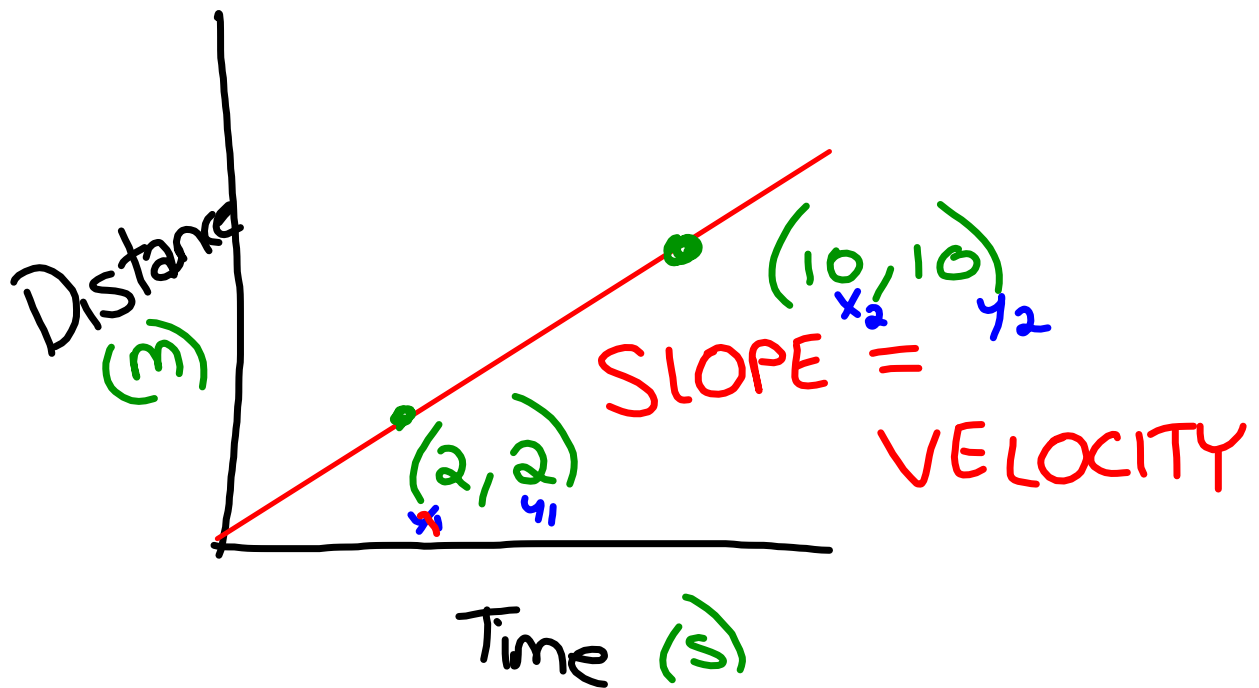
slope  
= velocity

# Distance vs Time Graphs



Uniform = staying the same constant

## Distance vs Time Graphs



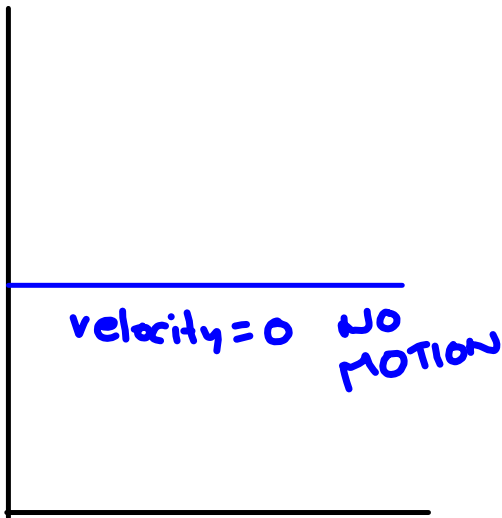
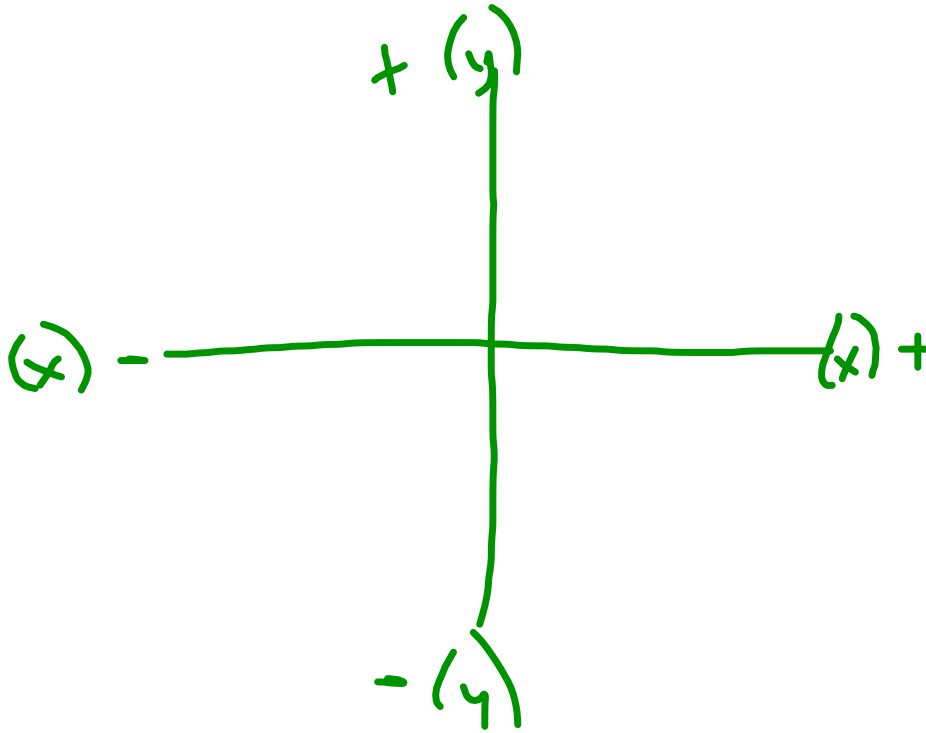
$$V = \frac{d \text{ (m)}}{t \text{ (s)}} \quad \frac{\text{y axis}}{\text{x axis}} \quad \frac{10-2}{10-2} = \frac{8}{8}$$

$$\text{slope} = \frac{y_2 - y_1}{x_2 - x_1}$$

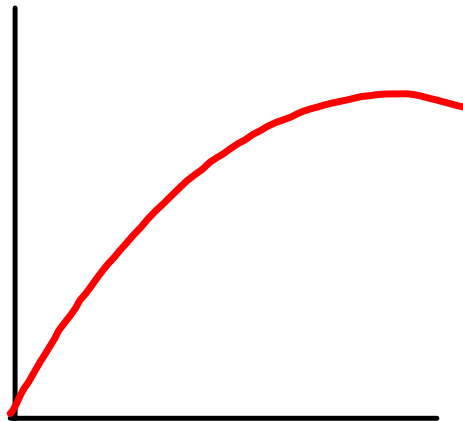
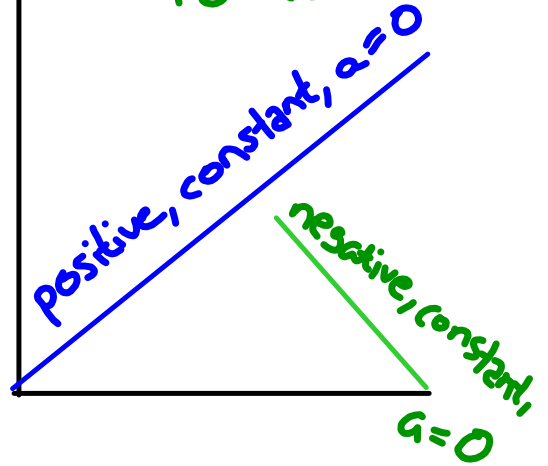
$$\frac{\text{rise}}{\text{run}}$$

$$1 \text{ m/s}$$

# Distance vs Time Graphs

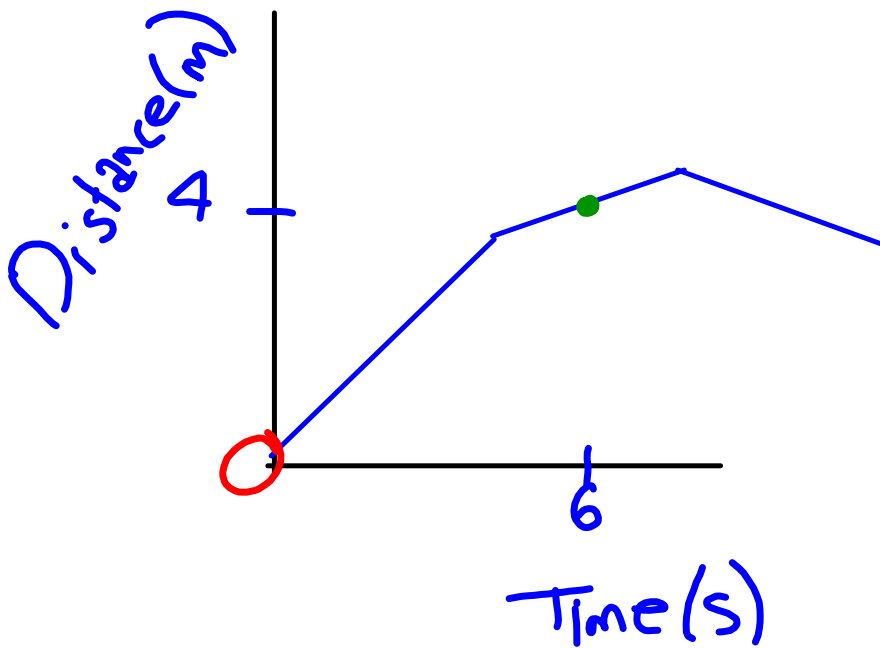


Straight line  
= constant velocity  
= no acceleration



A curved line =  
non-uniform  
non-constant  
has acceleration

Find Velocity at an Instant



$$\frac{4\text{m}}{6\text{s}}$$

$$v = \frac{d}{t}$$
$$\frac{4\text{m}}{6\text{s}}$$
$$= 0.66\frac{\text{m}}{\text{s}}$$

What is the velocity at 6 seconds?

$$v = \frac{d}{t} = \frac{4}{6} = 0.67\frac{\text{m}}{\text{s}}$$

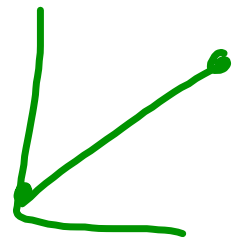
Find velocity when constant.

$$\text{Slope} = \frac{y_2 - y_1}{x_2 - x_1}$$

Use any 2 points



Find average velocity



$$\frac{y_{\text{final}} - y_{\text{initial}}}{x_{\text{final}} - x_{\text{initial}}}$$

Must use initial and final points

## Distance vs Time Graphs